

Torsten Hansson

LinkedIn: [linkedin.com/in/torhan](https://www.linkedin.com/in/torhan)

Portfolio: torstenh.com

E-mail: contact@torstenh.com

UX/UI designer

Malmö City

Mobile: +46 73 079 97 77



Work Experience

- 2022 Sep—current **Nordisk Hjälp, Malmö**
Digital designer
Part technical support, part designer.
- 2021 Aug—2022 Sep **Memoria, Malmö**
UX designer
Working with user experience design part-time.
- 2017 Dec—2021 Aug **Nordisk Hjälp, Malmö**
Digital designer
Worked with technical and digital solutions for improved work effectiveness. Created structure and implemented more effective communications and processes.
- 2014 Nov—2025 Jan **MalmoJamsToo, Malmö**
Event coordinator
Planned, hosted and evaluated 13 game jam events. Hosted and managed regular sketch jam events. Worked with Media Evolution, MINC, Game Habitat.
- 2016 Oct—2017 Mar **Animus Home, MINC, Malmö**
Graphic designer
Took part in user experience design, illustration and marketing. Worked with copy editing, documentation and the graphics manual.
- 2015 Nov—2015 Dec **IBM, Malmö**
Developer/UX Designer
Contributed to the IBM Bluemix project. Bluemix is a cloud-based development platform as a service. Planned and hosted a hackathon event.
- 2014 Nov—2015 Jan **Malmö University, Malmö**
Mentor
Helped supervise, assist student lab work, give presentation critique and grade assignments to media and design classes.
- 2014 Oct—2015 Oct **Freelance, Lund/Malmö**
Illustrator
Assisted with various logotype/branding work. Also created illustrative documentation for clients. Worked with Lunds Universitet.
- 2014 Apr—2014 May **Arduino Verkstad AB, Malmö**
Interaction designer
Helped create small exercises for young target groups for the initial project during the time the company started up.
- 2014 Jan—2016 Nov **Starbucks, Malmö**
Sign illustrator
Designed and made signage work towards promotional campaigns for the outside café board. 18 boards were designed and painted.

Torsten Hansson

LinkedIn: [linkedin.com/in/torhan](https://www.linkedin.com/in/torhan)

Portfolio: torstenh.com

E-mail: contact@torstenh.com

UX/UI designer

Malmö City

Mobile: +46 73 079 97 77

2009 Jun—2016 Jul

iScribble.net

Administrator

Helped manage and moderate community-related situations.

iScribble was an interactive drawing and chatting website.



Education

2014 Sep — 2012 Sep

Malmö University

Interaction Design Masters (MSc)

The two-year master programme aimed to produce designers who can articulate and develop cutting-edge practices in key areas of interaction design: tangible and sensor-based interaction, wearable and embodied interaction, game design, participatory design practices, critical design, social innovation and collaborative media development.

2012 May — 2009 Sep

Malmö University

Interaction Design Bachelors (BSc)

The three-year bachelor programme teaches you to work after an interaction design process, which includes methodologies and tools to develop products and solutions for a specific audience or context in which the product is to be used. The education is both theoretical and practical. The theoretical includes design process methods, interview and evaluation methods as well as concept development. These skills are used in practice in field studies, prototype construction and usability testing.

2005 May — 2003 Aug

SVF Jönköping

Allmän kurs

Studied a mixture of general courses to help learn the Swedish language in a more general sense. The courses included social studies and IT/media.

2003 May — 2002 Aug

Falkenbergs Konstskola

Konstnärlig Grundutbildning I

Took a year of foundational art education that helped familiarize myself with the Swedish language and to gain a deeper understanding of traditional art techniques and methods.

2002 Jun — 2000 May

AISA, Abu Dhabi

IB Higher Level Art

Part of a two-year program in high school where I developed a theoretical foundation and critical understanding of different art forms and expression.



Skills

Core

Design research, usability testing, wireframing, copywriting, page composition, prototyping, sketching, coding, workshop management, user interface design (UI)

Prototyping

Adobe CS (5), Affinity software (3), Figma (3), Visual Studio Code (5)

Languages

English

First language

Swedish

Fluent